



FLAGS

Flag stations, as marked above, are manned by experienced corner workers. They are your eyes on upcoming parts of the track you cannot see (until you get there). They will warn you of track conditions, tell you when to go, slow down, pit, stop, or cool off and finish your session.



Green: displayed only at start / finish line - all clear



Blue w/ diagonal stripe: displayed to specific car when approaching passing zone - simply means check your mirrors (there's someone behind you who might like to pass, but can't until you signal). Complete your corner, BEFORE checking your mirrors (do not slow / lift off the gas while in the corner - keep your foot ON it until your corner exit is done).



Yellow: problem ahead, take it easy, keep your eyes up (which you should be doing, anyway) - usually means car off track.

Waving yellow: problem is IMMEDIATELY ahead of you

Note: NO passing allowed until you reach a corner NOT displaying yellow



Red & yellow stripes: debris on track - usually dirt / grass kicked up in corner, but also can be car part, oil or fluid, stray animal, balloons . . .



Red: gently stop in sight of a corner worker, wait for signal / instructions



Black: drive easy and bring your car into the pits this lap - usually displayed to specific car for noted problem (car or driver), but can be used to clear the track of traffic mid-session



Checkered: displayed only at start / finish line - this run session is done, drive slowly (cools brakes and engine), wave a 'thanks' to the corner workers, pit (with signal)

